SpinyBack Shoujo Sense
READ IT FIRST AT
SPINYBACKMANGA.COM
SHOUJOSENSE.COM
CLEANER/REDRAWER: HEMONY
TRANSLATOR: SPINYBACK

あひるの空

AHIRU NO SORA

あひるの空 17

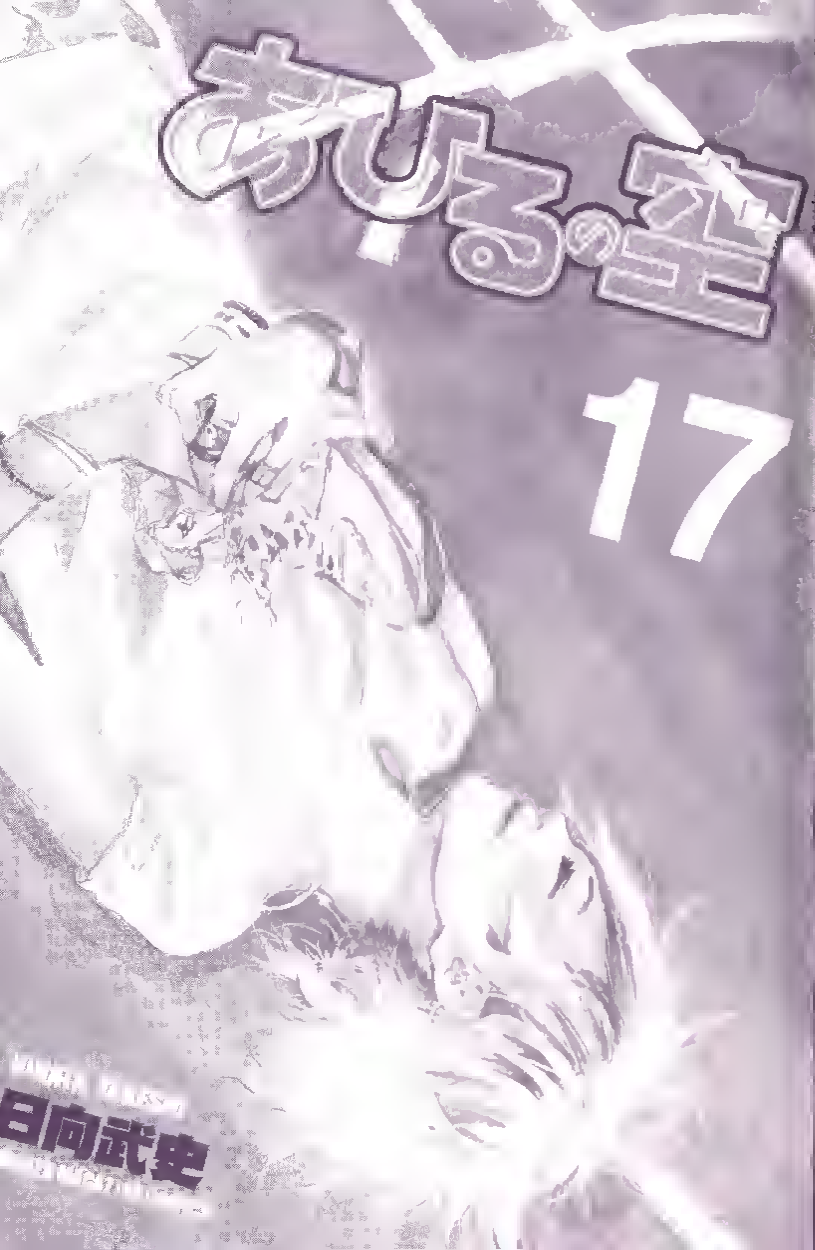
NINJYA TAKESHI
日向武史
KODANSHA MAGAZINE COMICS

KCM3884
KC MAGAZINE
あひるの空
vol. 17
日向武史
講談社

9784063638844
雑誌 41087-36
ISBN978-4-06-363884-4
C9979 ¥429E (1)
1929979004293
講談社
定価 本体429円（税別）

おまえは“家鴨”だ

がんばったって
飛べねーよ



KCM3884
KC MAGAZINE
あひるの空
Vol. 17
日向武史
講談社

おまえは“家鴨”だ

がんばったって
飛べねーよ

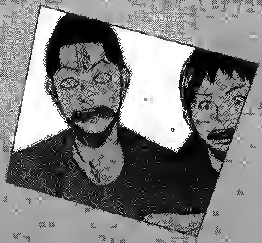
Ahiru no Sora

Vol. 17

HINATA TAKESHI

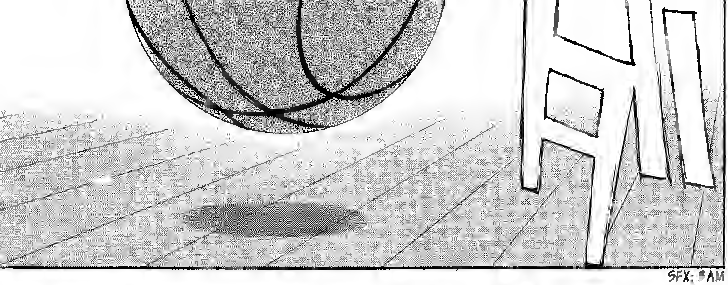
CONTENTS

第127話 フレイク ……9
第128話 その先 ……39
第129話 ある証明 ……57
第130話 呼び声 ……75
第131話 家一の空 ……111
第132話 GO START ON ……135

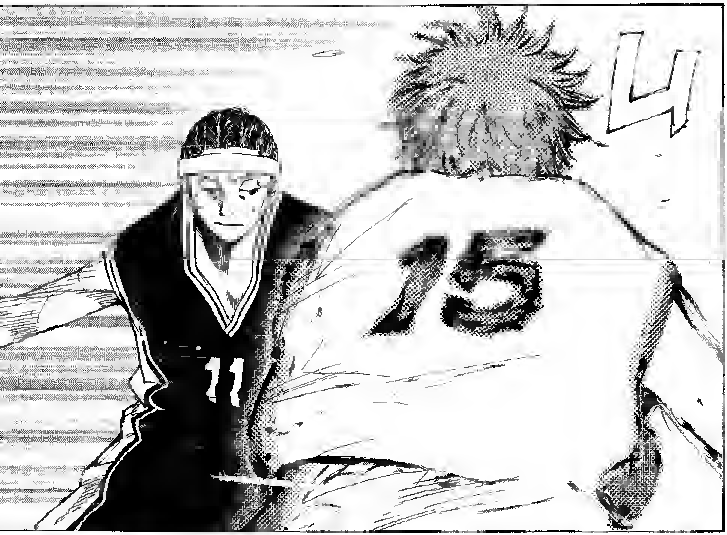


〈底本〉2007年発行 週刊少年マガジン
第24号から、第27号、第29号から、第41号まで

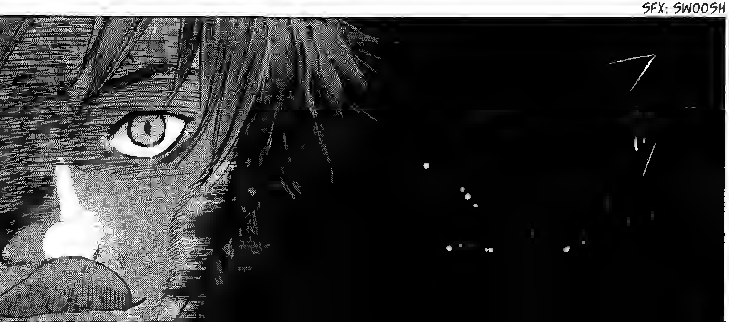
★この物語はフィクションであり、実在の人物・団体・出来事などとは、一切関係ありません。



SFX: *AH



SFX: SWOOSH



SFX: SAM
第127話
ブレイク
CHAPTER 127:
BREAK
YOKOHAMA TRIETA
15
WHOA!

SHHH
!
15
Another 3 Pointer is bad.
WE CAN'T AFFORD TO LOSE ANYMORE POINTS!
MISS THE DAMN SHOT!!

SFX PASS

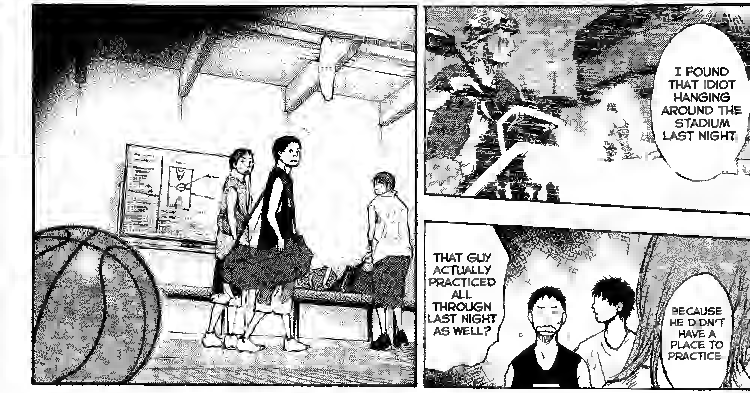
SFX: CHEERS
IT'S A THREE POINTER !!!
PANT
PANT
HE'S AWE-SOME ...
AND HE IS IN THE SAME YEAR AS ME...
PANT
PANT
ANNOYED
TOO BAD, AIN'T IT!?
DAMN!
AND SORA-BOU FINALLY GOT A 3 POINT-ER IN.
THE DIFFE-RENCES IN THEI STRENGTH KEEPS GETTING MORE OBVIOUS.

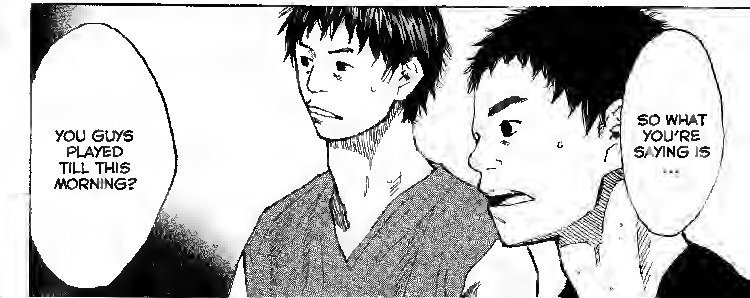
SFX: BAM
DON'T GIVE UP YET, YOU CAN STILL WIN THIS!!
WHAT'S UP, TOBI?
ARE YOU EXHAUSTED ALREADY?
SFX: SQUEAK
THAT'S RIGHT, IT'S AT TIMES LIKE THIS THAT YOU SHOW THEM WHAT YOU'RE MADE OF ...
THERE ARE STILL 20 MINUTES IN THE GAME!!
?
...
SFX: SQUEAK 2X
TOBI !!!
IT'S VERY SIMPLE.
HUH?
YOUR PLAYING IS TOO IRREGULAR.
?
YOUR BASKETBALL IS FULL OF ANGER.

IS IT REALLY THAT HARD FOR YOU TO ACCEPT, THAT THERE MIGHT BE SOMEONE WHO IS THE SAME AGE AS YOU, BUT BETTER THAN YOU?
SEE...
THAT'S THE FACE I'M TALKING ABOUT.
PLUS, IT'S NOT LIKE WE HAD A PROPER MATCH YET.
You're pretty cute, aren't you
THAT KIND OF STUFF DOESN'T MATTER
I DON'T CARE
HE COULD VERY WELL BE IN THE SAME MONSTER CLASS AS YOURSELF
annoyed
FROM WHAT YOU'VE TOLD ME SO FAR, THIS TAIEI GUY IS ON A COMPLETELY DIFFERENT LEVEL.
SFX: FAM
IF YOU KEEP COLLECTING IT, IT WILL EVENTUALLY TRANSFORM INTO SOMETHING.
JUST KEEP COLLECTING IT.
SOMETHING?
THAT FEELING YOU GET WHEN YOU GET FRUSTRATED.
...?
INSTEAD OF LETTING IT ALL GO, YOU SHOULD HOLD ON TO IT.
IT'S NOT NECESSARILY A BAD THING TO PLAY WITH ANGER IN YOUR HEART.
BUT IT'S JUST THE WAY YOU USE YOUR ANGER THAT IS WRONG.

Heh
...
SFX: PAM
YOKOHAMA
15
LIKE A "DRUG"!
TOBI-KUN!!
THAT FUWA GUY ...
HIS DEFENSE IS PRETTY GOOD.
SFX: PAM
SFX: SQUEAK
PANT
PANT
...
AND IT FEELS AS IF HE IS GETTING BETTER DURING THE GAME.
SFX: SQUEAK

I'M NOT EARLY, I'M LATE.
I just woke up.
HUH? KARASAWA-SAN...
YOU'RE PRETTY EARLY.
Even though it's the first day of term, you came!
WAS-SUP?
?
SFX: CLUNK


I FOUND THAT IDIOT HANGING AROUND THE STADIUM LAST NIGHT.
THAT GUY ACTUALLY PRACTICED ALL THROUGH LAST NIGHT AS WELL?
BECAUSE HE DIDN'T HAVE A PLACE TO PRACTICE


YOU GUYS PLAYED TILL THIS MORNING?
SO WHAT YOU'RE SAYING IS ...

SFX SAM
15
SFX SQUEAK
SFX SAM
WHOA!
HEEH
NICE! HE SHOOK HIM OFF!
11
15

SFX: BUMP
SFX: BANG
REBOUND!!
WAS MOKICHI ACTUALLY GOING UP AGAINST THIS GUY THE WHOLE TIME!?
HIS REACTION TIME IS ABSURDLY FAST!
!
SFX: GRAB
YAKKU!!
SFX: FUME
SFX: PASS
I WON'T LET YOU-UUUUU!!

YOKOHAMA TAKEDA
#0
YOKOHAMA TAKEDA

THERE IT IS
SFX: LET GO
YOKOHAMA SAISEI
10
SFX: SWOOSH

IT'S IIIIN !!
SFX: CHEERS
NICE GOING SHIRAISHI SENPAI
NOW IT'S A 35 POINT GAP.
SFX: SPLIT
SFX: SHAKING WITH ANGER
SHOOTING LIKE THAT AFTER A FAST BREAK, REALLY? WHY WOULD YOU DO THAT? ISN'T THAT JUST BOTHER-SOME?
Are you even scared at all?
YEAH, YOU!! YES, YOU!!
KOHAMA AIEIN
10
...
WHAT IS IT?
SFX: SHOCK
WHA...
"WHAT IS IT?" HE SAYS ...!!

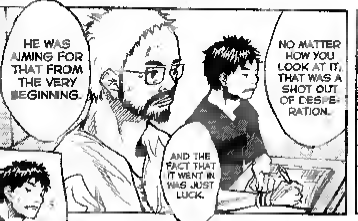
ALL OF MY MATCH UPS TODAY SEEM TO BE CRAP.
kinda sorta like you
tears
I'LL FREAKING KILL HIM, AND THEN I'LL BRING THE LITTLE PRICK BACK TO LIFE!!!
PLEASE FOCUS!!
IT'S OK, ...
IF I KILL THIS GUY RIGHT?
ALL WE NEED IS ONE ...
IT DOESN'T MATTER WHO IT IS...

DEFENSE!!
BREAK THROUGH THIS WALL!!
SFX. SAM 7X
DEFENSE!!
DEFENSE!!
THAT'S IT...
IF I COULD DO THE SAME THING...
THAT "LIGHT" JUST NOW...
HE SHOWED IT TO ME, SO WHAT I HAVE TO DO IS...
MAKE THAT OUR WAY BACK OUT OF THE DARK!!

SFX: SLAM
15
23
SFX: DASH
23
DAM-MIT!
WAY TO GO, SORA-BOU!!
!

!
SFX: SWOOSH
SFX: BEEP
15
23
5

gachink
PUSHING!! WHITE #23!!
DAMN, THAT WAS CLOSE!
BUT WE GET 2 F.T.'S!
THAT GUY ...
HE FOUND TIME TO PRACTICE EVEN THOUGH HE WAS TEACHING ME
WITH BOTH HANDS HUH...
T/N: FT - FREE THROWS


HE WAS AIMING FOR THAT FROM THE VERY BEGINNING.
NO MATTER HOW YOU LOOK AT IT, THAT WAS A SHOT OUT OF DESPERATION.
AND THE FACT THAT IT WENT IN WAS JUST LUCK.

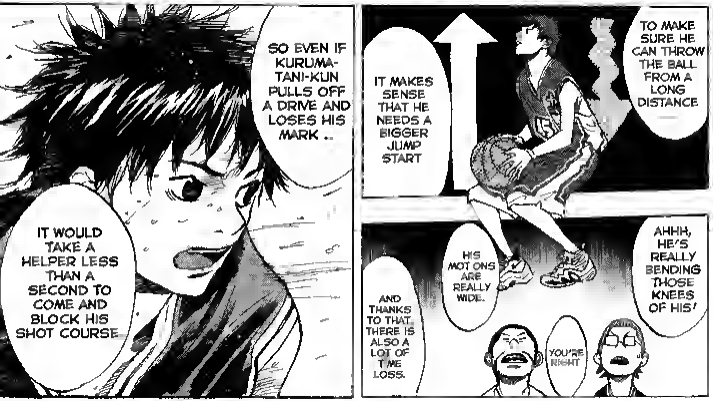
*T/N: OUT NUMBERED: WHEN 2 OF PLAYERS GO UP AGAINST 1 DEFENDER

BUT HE WAS ABLE TO CREATE AN OUT NUMBERED* SITUATION.
HIS FORM MIGHT HAVE BEEN A BIT WEIRD
SO WHAT HE WAS DOING WAS A "STOP... AND JUMP"?
NICE!
IF HE COULD REALLY STOP AND JUMP, THEN HE WOULD BE UNSTOPPABLE.
IF THERE WAS A PLAYER WHO COULD DO BOTH DRIVES AND SHOOT 3 POINTERS.
IT FEELS AS IF HE WAS TRYING TO DO THE SAME THING AS SHIRAHASHI.
SHOOT OR PASS
HELP
FREE

NICE GOING SORA-BOU!!
KUZURYUU TAIEI
36 - 69
SFX: CLANG
BOTH OF THEM WENT IN!!
SFX: SQUEAKING
DEFENSE!!
NO MATTER WHAT, WE HAVE TO BREAK THROUGH!!
SFX: SQUEAK
HAA
WE HAVE TO CHANGE THE FLOW OF THE GAME.
HAA
EVEN IF IT'S ONE SMALL STEP AT A TIME!!
...
DE-FENSE !!!

PLUS ...
HIS SHOOTING FORM IS TOO BIG.
IS THE FACT THAT HE IS SHORT.
KURUMA-TANI-KUN'S BIGGEST WEAKNESS ...
WHAT THE HELL IS WITH YOU STATING THE OBVIOUS !!?
HE ALWAYS SHOOTS USING ONE HAND.
BUT WHY DID HE SHOOT USING BOTH HANDS?
Yeah

SFX: SQUEAK


SO EVEN IF KURUMA-TANI-KUN PULLS OFF A DRIVE AND LOSES HIS MARK ..
IT WOULD TAKE A HELPER LESS THAN A SECOND TO COME AND BLOCK HIS SHOT COURSE.
IT MAKES SENSE THAT HE NEEDS A BIGGER JUMP START
TO MAKE SURE HE CAN THROW THE BALL FROM A LONG DISTANCE
AHHH, HE'S REALLY BENDING THOSE KNEES OF HIS!
HIS MOTIONS ARE REALLY WIDE.
AND THANKS TO THAT, THERE IS ALSO A LOT OF TIME LOSS.
YOU'RE RIGHT

HE MASTERED THAT STOP AND JUMP.
THAT'S WHY I THINK...

NOW I GET IT, IF YOU USE BOTH HANDS YOUR MOTIONS ARE A LOT MORE COMPACT
SO EVEN IF IT'S JUST BY A FEW MILLISECONDS, IT'S STILL FASTER.
NOW THAT I THINK ABOUT IT THERE WERE A LOT OF 3P'S IN THE GIRLS MATCH AS WELL.
COULD IT BE THAT PERHAPS TAKING SHOTS WITH BOTH HANDS IS EASIER?
MAYBE I SHOULD TRY IT TOO.
THERE'S NO WAY IN HELL THEY ARE!!!
JERK
SFX CLATTER
WHILE IT'S TRUE THAT THE 3P PERCENTAGE IS HIGHER IN GIRL GAMES THAN IN BOY GAMES.
COUNTRIES THAT DON'T HAVE PEOPLE WHO PERFORM 2 HANDED SHOTS, LOOK AT THOSE PERCENTAGES AND SAY THEY ARE A "MIRACLE"
BUT FOR ME
I THINK THOSE PEOPLE ARE WRONG.
IT DOESN'T MATTER WHAT KIND OF SPORT IT IS.
...
IT IS SIMPLY IMPOSSIBLE TO MASTER ANY SKILL OVERNIGHT.

SFX: PAM
I CAN FLY !!!!!
SUCH A WASTE OF HEIGHT...
SFX: MAP
I'M STILL THE HELP-ER?
STILL ME?
SFX: SQUEAK
SFX: MISS
SFX: PAM
WHAT ...
THE OPPOSITE SIDE!!
SFX: CHILL ZX
BIG TEXT: DON
HE CHANGED THE PASS COURSE THE MOMENT #4 CAME TO HELP
HOW CAN HE PASS WITH SUCH PRECISE TIMING!?

OVER AND OVER AND OVER AGAIN!
HOW MANY TIMES DO YOU THINK YOU CAN MAKE A FOOL OUT OF ME!?
SFX BAM ZX
DOSSEEHH !!!!
OK!!
SFX SWOOSH

WHY THE HELL DID YOU JUMP LIKE THAT? DON'T YOU HAVE A BETTER WAY TO DEAL WITH HIM!!?
WHAT A FANTASTIC PLAY, THAT WAS A GREAT ASSIST!!
SFX: CHEERS
SFX: CHEERS
I THOUGHT I ALREADY LOST HIM.
That was close
...
SFX: BAM
BLACK SFX: SQUEAK
SFX: SQUEAKING
...
ONLY MOMO-HARU? HIS LITTLE BROTHER SEEMS TO HAVE SOME SKILLS AS WELL.
BUT IT SEEMS LIKE THE WEIGHT OF THEIR SKILLS ARE PRETTY DIFFERENT.
MOMO-HARU-SENPAI'S REFLEXES ARE FASTER
JUST LIKE I THOUGHT ....
DEFENSE!!
DEFENSE!!

THEY'RE DIFFERENT FROM YAKUMA.
HE IS PUTTING HIS WHOLE LIFE ON THE LINE AS HE PLAYS.

EVEN AFTER SCORING...
THE GAP ISN'T CLOSING
66 71
DEFENSE!!
DEFENSE!!

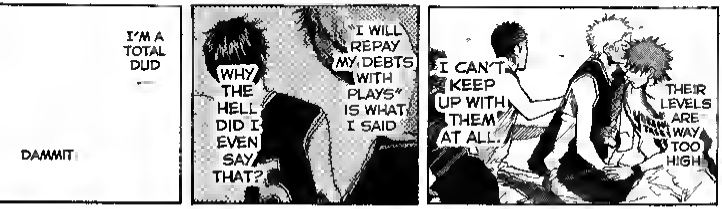
SFX SCHOCK
IS HE SMILING?
SFX HAM
SFX SQUEAK
IF WE DON'T DO SOMETHING HERE AND NOW
...
OVER HERE!
AM I JUST SEEING THINGS?
NO THAT CAN'T BE IT. BUT

I DON'T KNOW WHY...
BUT I FEEL REALLY AT EASE WHEN I LOOK AT HIS BACK ...
11
SEX. CHILL
...

SFX SQUEAK
YOU ARE ...
IN THE DAMN WAY
SFX. CATCH
NICE DEFENSE, FUWA!!
BLACK'S BALL.
HAA
IT'S CLEAR THAT HE'S REALLY DESPERATE OUT THERE.
HAA
BUT FUWA WAS STILL ABLE TO STOP HIM THOUGH.
EVEN WITH ITOGA'S DEFENSE HE ISN'T SLOWING DOWN ONE BIT-
THAT NUMBER 11 IS PRETTY DAMN AWESOME

DEFENSE!!
DEFENSE!!
HA
HA
SFX SQUEAK
SFX SLAM

IT'S AS IF I'M COMPLETELY USELESS OUT HERE.
...
...
WHAT THE HELL IS GOING ON HERE ...


I'M A TOTAL DUD
DAMMIT
WHY THE HELL DID I EVEN SAY THAT?
"I WILL REPAY MY DEBTS WITH PLAYS" IS WHAT I SAID
I CAN'T KEEP UP WITH THEM AT ALL.
THEIR LEVELS ARE WAY TOO HIGH

YASUHARA-SAN!!!!

SFX: SAM
10
23
...
OH.
YASU, PASS IT!!!

DON'T TOUCH ME!!

!!
SHIRAHASHI-SENPAI WAS...
...

WHOAA !!
TOB!!!!

TEXT: OOH

AH?
IT'S EMBARRASSING TO YELL OUT A PERSONS NAME LIKE THAT.
PUT IN A FEINT FROM TIME TO TIME.
LIKE I SHOWED YOU BEFORE.
Well...
!
THAT WAS AWESOME!!
HELL YEAHHH!!!
TEXT: OOOH
He actually pushed his way all the way under Takei's goal!
Not bad
ARE YOU FOR REAL?
JUST AS EXPECTED FROM MY DISCIPLE.

WE'RE HERE TO REVIVE THE BASKETBALL CLUB, RIGHT?
IT'S WAY TOO EARLY TO GIVE UP.

TOTSUKA-SENSEI.
...
Yes sir.
...
IT'S RATHER STRANGE ISN'T IT.
15
...
I DON'T KNOW MUCH ABOUT BASKET-BALL...
BUT I'M GETTING GOOSE-BUMPS OVER HERE.
IT'S AS IF THERE'S SOME KIND OF ELECTRICITY IN THE AIR RIGHT NOW.
IT'S ALMOST AS IF IT'S SAY-ING THAT THE "MOMENT FOR CHANGE" IS HERE.

IT DOESN'T FEEL AS HOPELESS AS IT DID A FEW MOMENTS AGO!!!
3 9 6 7
THERE IS STILL A 30 POINT GAP, BUT...
TEXT: OOH
SFX: SQUEAK
KUZU-HIGH IS GETTING INTO IT.
YEAH ...
THAT'S IT!!
THIS IS HOW IT SHOULD BE.